

Strings 字符串

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string / 'char'acter

- One way to represent a string is as an array with base type `char`.
- "Hello" => "Hello\0"
- `char h[6] = "Hello";`

string / 'char'acter

- One way to represent a string is as an **array** with base type **char**.
- "Hello" => "Hello\0"
- `char h[6] = "Hello";`
- `char s[10];`

s[0]	s[1]	s[2]	s[3]	s[4]	s[5]	s[6]	s[7]	s[8]	s[9]
H	i		M	o	m	!	\0	?	?

string / 'character'

- `char shortString[] = "abc";`
- `char shortString[4] = "abc";`
- `char shortString[] = {"a", "b", "c"};`

string / 'char'acter

- `char shortString[] = "abc";`
 - `char shortString[4] = "abc";`
 - `char shortString[] = {"a", "b", "c"};`
- same
- not the same

using = / ==

```
char aString[10];  
aString = "Hello";
```

using = / ==

```
char aString[10];  
aString = "Hello";
```

illegal !!

using = / ==

```
char aString[10];  
aString = "Hello";
```

illegal !!

```
#include <cstring>  
...  
char aString[10];  
strcpy(aString, "Hello");
```

legal

using = / ==

```
if(cString1 == cString2)
```

```
...
```

illegal !!

using = / ==

```
if(cString1 == cString2)
```

```
...
```

illegal !!

```
#include <cstring>
```

```
...
```

```
if(strcmp(cString1, cString2))
```

```
    cout << "The strings are NOT the same.";
```

```
else
```

```
    cout << "The strings are the same.";
```

legal

using = / ==

```
cString = cString + "haha";
```

illegal !!

using = / ==

```
cString = cString + "haha";
```

illegal !!

```
#include <cstring>
```

```
...
```

```
strcat(cString, "haha");
```

legal

cin / cout

```
char School[10] = "TNGS";  
cout << School << endl;
```

cin / cout

```
char School[10] = "TNGS";  
cout << School << endl;
```

```
char FirstName[10], LastName[10];  
cin >> FirstName >> LastName;  
cout << FirstName << ' ' << LastName << endl;
```

cin / cout

```
char School[10] = "TNGS";  
cout << School << endl;
```

```
char FirstName[10], LastName[10];  
cin >> FirstName >> LastName;  
cout << FirstName << ' ' << LastName << endl;
```

the length

```
#include <cstring>
...
char cString[80] = "Hello";
int Len = strlen(cString);
cout << Len << endl;
```

a single char

```
#include <stdio>
...
char a;
a = getchar();
putchar(a);
```

all line

```
#include <stdio>
...
char sentence[80];
fgets( sentence, 80, stdin );
puts( sentence );
```

reverse

```
1  /* Using gets and putchar */
2  #include <iostream>
3  #include <cstdio>
4  #include <cstring>
5  using namespace std;
6
7  int main(){
8      char sentence[ 80 ]; /* create char array */
9      cout << "Enter a line of text:\n";
10     /* use fgets to read line of text */
11     fgets( sentence, 80, stdin );
12     cout << "\nThe line printed backward is:";
13     int Len = strlen(sentence);
14     for(int i=Len-1; i>=0; --i)
15         putchar(sentence[i]); // cout << sentence[i];
16     cout << endl;
17     return 0; /* indicates successful termination */
18 } /* end main */
```

reverse

```
1  /* Using gets and putchar */
2  #include <iostream>
3  #include <cstdio>
4  #include <cstring>
5  using namespace std;
6
7  int main(){
8      char sentence[100];
9      cout << "Enter a line of text:\n";
10     /* use fgets to read the line */
11     fgets( sentence, 100, stdin);
12     cout << "\n\n";
13     int Len = strlen(sentence);
14     for(int i=Len-1; i>=0; --i)
15         putchar(sentence[i]);    // cout << sentence[i];
16     cout << endl;
17     return 0; /* indicates successful termination */
18 } /* end main */
```

Enter a line of text:

Characters and Strings

The line printed backward is:

sgnirtS dna sretcarahC

```
1  /* Using gets and putchar */
2  #include <iostream>
3  #include <cstdio>
4  using namespace std;
5
6  int main(){
7      char c; /* variable to hold character input by user*/
8      char sentence[ 80 ]; /* create char array */
9      int i = 0; /* initialize counter i */
10
11     /* prompt user to enter line of text */
12     puts( "Enter a line of text:" );
13
14     /* use getchar to read each character */
15     while ( ( c = getchar() ) != '\n' )
16         sentence[ i++ ] = c;
17
18     sentence[ i ] = '\0'; /* terminate string */
19     /* use puts to display sentence */
20     puts( "\nThe line entered was:" );
21     puts( sentence );
22     return 0; /* indicates successful termination */
23 }
```

same text

```
1  /* Using gets and putchar */
2  #include <iostream>
3  #include <cstdio>
4  using namespace std;
5
6  int main(){
7      char c; /* variable to hold character */
8      char sentence[ 80 ]; /* array to hold sentence */
9      int i = 0; /* index of character in sentence */
10
11     /* prompt user to enter a line of text */
12     puts( "Enter a line of text:" );
13
14     /* use getchar to get characters from keyboard */
15     while ( ( c = getchar() ) != '\n' )
16         sentence[ i++ ] = c;
17
18     sentence[ i ] = '\0'; /* terminate string */
19     /* use puts to display sentence */
20     puts( "\nThe line entered was:" );
21     puts( sentence );
22     return 0; /* indicates successful termination */
23 }
```

same text

Enter a line of text:

This is a test.

The line entered was:

This is a test.

#include <cctype>

- toupper
- tolower
- isupper
- islower
- isalpha
- isdigit
- isalnum

```
char c = toupper('a');  
cout << c;  
Outputs: A
```

```
if (isupper(c))  
    cout << "Is uppercase."  
else  
    cout << "Is not uppercase."
```

```
char c = '$';  
if (isalpha(c))  
    cout << "Is a letter."  
else  
    cout << "Is not a letter."  
Outputs: Is not a letter.
```

```
if (isalnum('3') && isalnum('a'))  
    cout << "Both alphanumeric."  
else  
    cout << "One or more are not."  
Outputs: Both alphanumeric.
```

#include <cctype>

- toupper
- tolower
- isupper
- islower
- isalpha
- isdigit
- isalnum

```
char c = tolower ('A');  
cout << c;  
Outputs: a
```

```
char c = 'a';  
if (islower(c))  
    cout << c << " is lowercase."  
Outputs: a is lowercase.
```

```
if (isdigit('3'))  
    cout << "It's a digit."  
else  
    cout << "It's not a digit."  
Outputs: It's a digit.
```

Take a
BREAK



String!!!

using = / ==

```
string aString;  
aString = "Hello";
```

illegal !!

using = / ==

```
if(cString1 == cString2)
```

```
...
```

illegal !!

using = / ==

```
cString = cString + "haha";
```

illegal !!

or

```
cString += "haha";
```

cin / cout

```
string School= "TNGS";  
cout << School << endl;
```

```
string FirstName, LastName;  
cin >> FirstName >> LastName;  
cout << FirstName << ' ' << LastName << endl;
```

the length

```
char cString = "Hello";  
int Len = cString.length();  
cout << Len << endl;
```

all line

```
string sentence;  
getline(cin, sentence);  
cout << sentence << endl;
```

