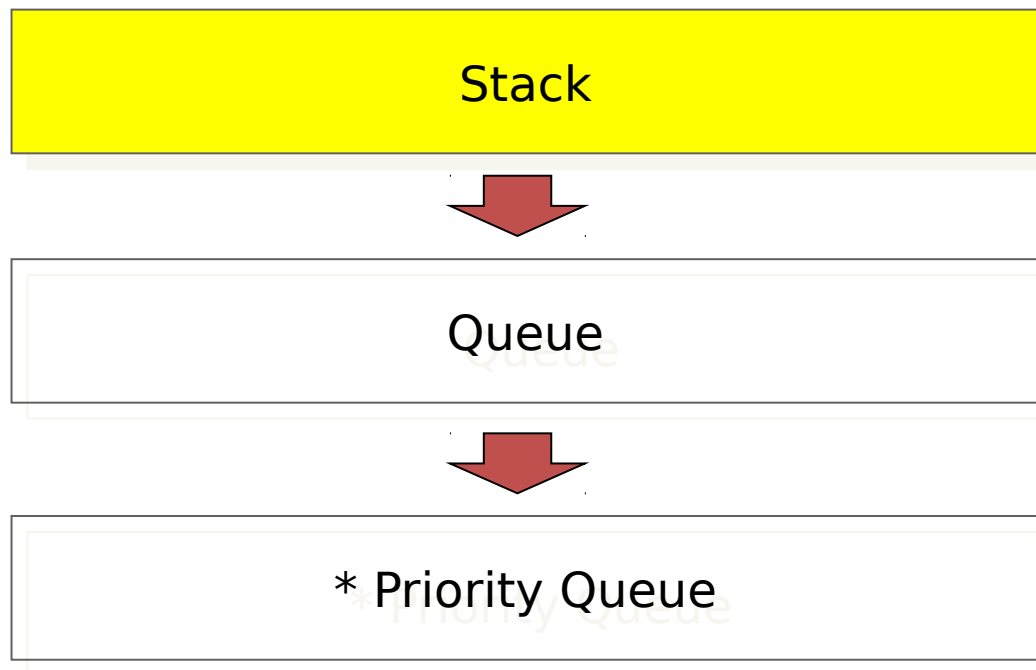

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Outline



Stack

- Stack
 - A **stack** is an ordered list in which insertions and deletions are made at one end called the top.
 - If we add the elements A, B, C, D, E to the stack, in that order, then E is the first element we delete from the stack
 - A stack is also known as a **Last-In-First-Out (LIFO)** list.

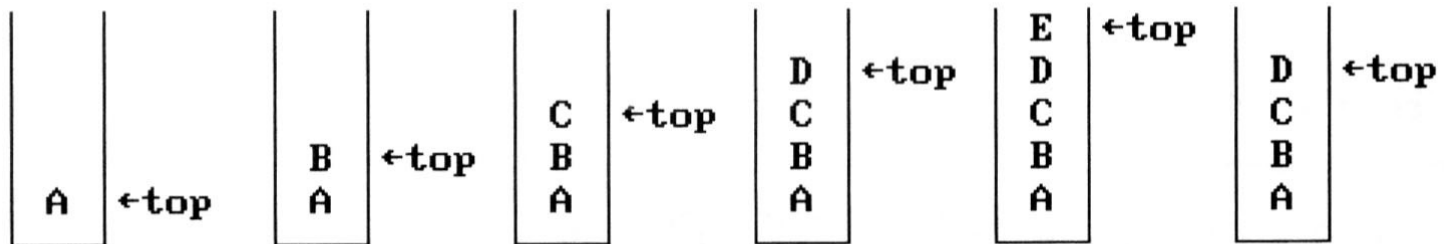
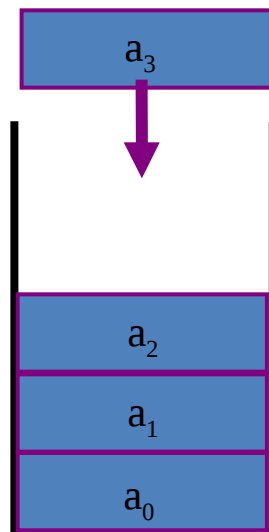


Figure 3.1: Inserting and deleting elements in a stack

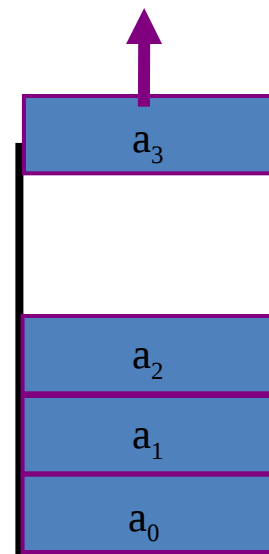
Stack

- Member Function

- push
- pop
- top
- empty
- size



Push (Add)



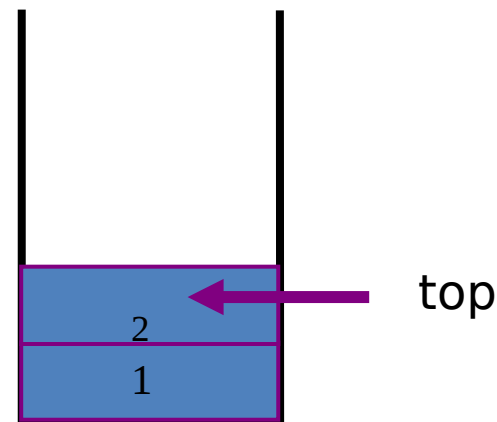
Pop (Delete)



Stack

- Stack Usage in STL – Standard Template Library

```
/* stack example */  
#include <iostream>  
#include <stack>  
using namespace std;  
  
int main()  
{  
    stack<int> stk;  
    stk.push(1);  
    stk.push(2);  
    cout<< stk.top();    // 2  
    cout<< stk.empty(); // false  
  
    /* clear the stack */  
    while(!stk.empty()) stk.pop();  
}
```



Question



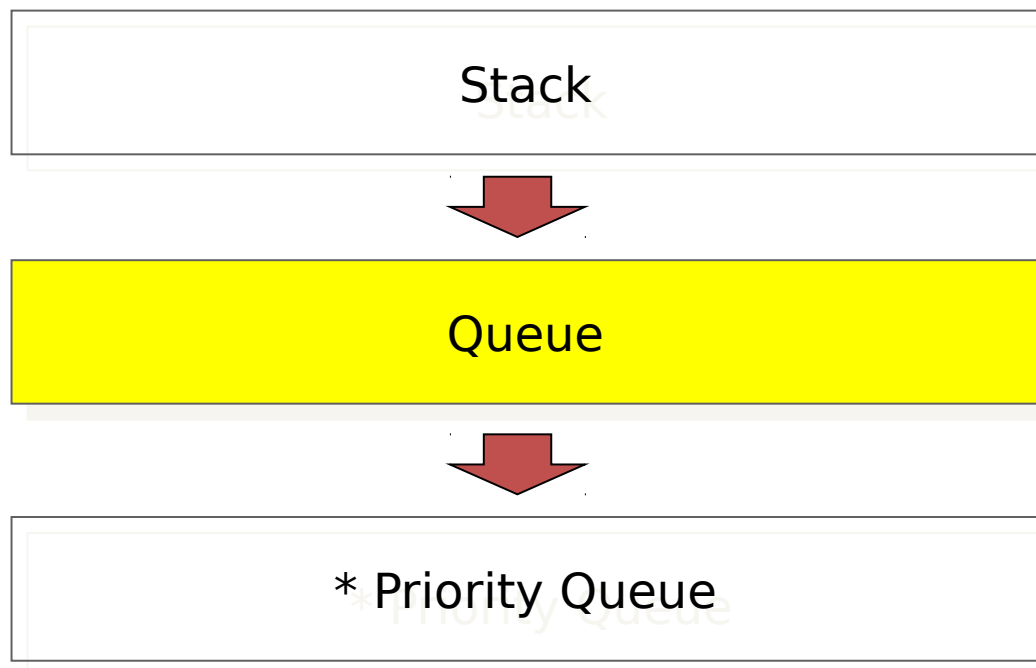
made by electron &

Practice 1

Uva-673 Parantheses

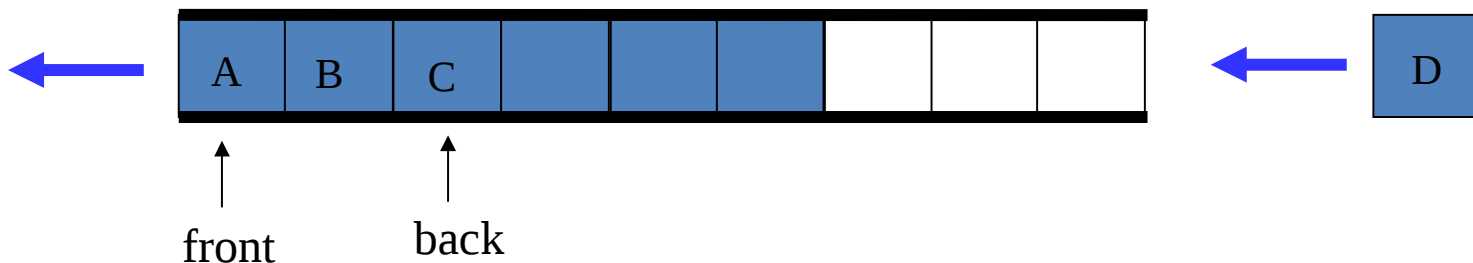


Outline



Queue

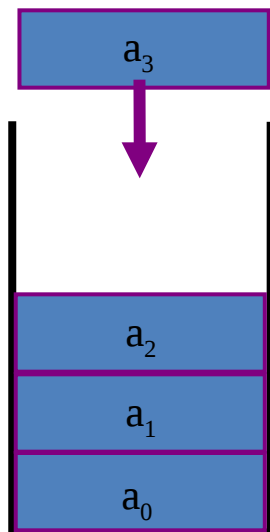
- Queue
 - A **queue** is an ordered list in which insertions and deletions are made at one end called the front
 - If we add the elements *A*, *B*, *C*, *D*, *E* to the stack, in that order, then *A* is the first element we delete from the queue
 - A stack is also known as a **First-In-First-Out (FIFO)** list.



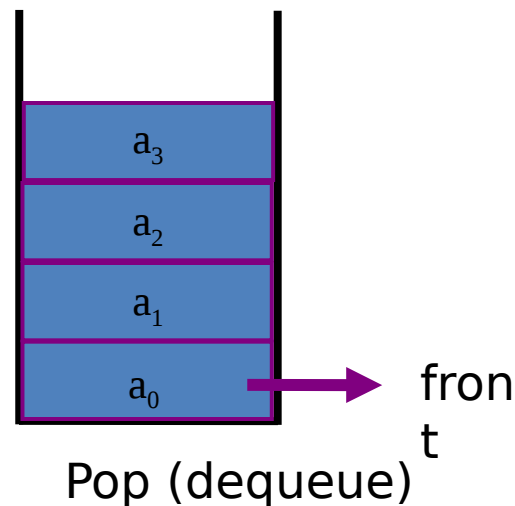
Queue

- Member Function

- push
- pop
- front
- back
- empty
- size



Push (enqueue)



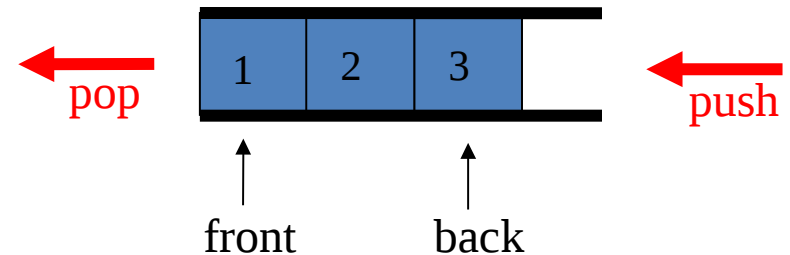
Pop (dequeue)



Queue

- Queue Usage in STL

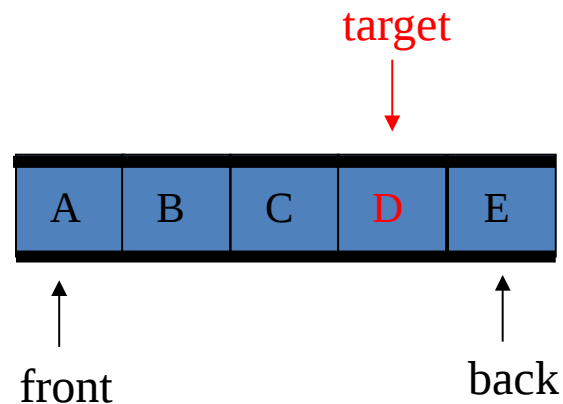
```
/* stack example */  
#include <iostream>  
#include <queue>  
using namespace std;  
  
int main()  
{  
    queue<int> que;  
    que.push(1);  
    que.push(2);  
    que.push(3);  
    cout<<que.front(); // 1  
  
    /* clear the stack */  
    while(!que.empty()) que.pop();  
}
```



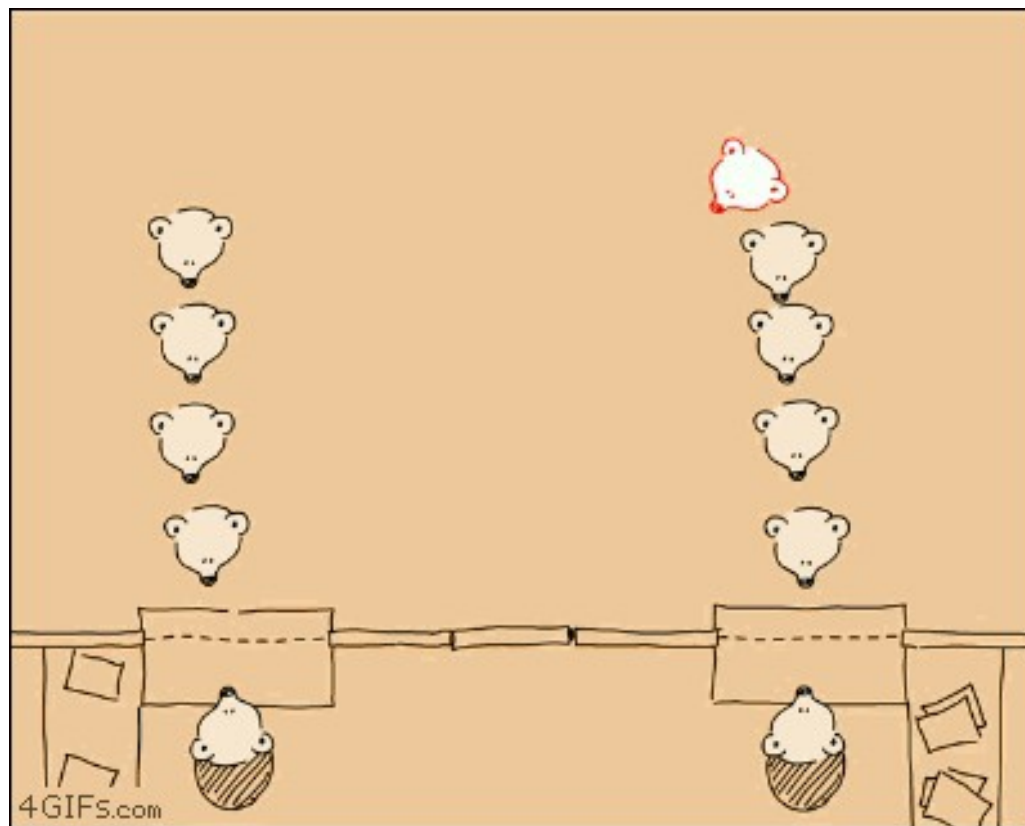
Queue

- Scan elements in queue

```
while(que.front() != 'D') {  
    que.pop();  
}
```



Question



Practice 2

POJ – 3125 Printer Queue



Outline

Stack



Queue

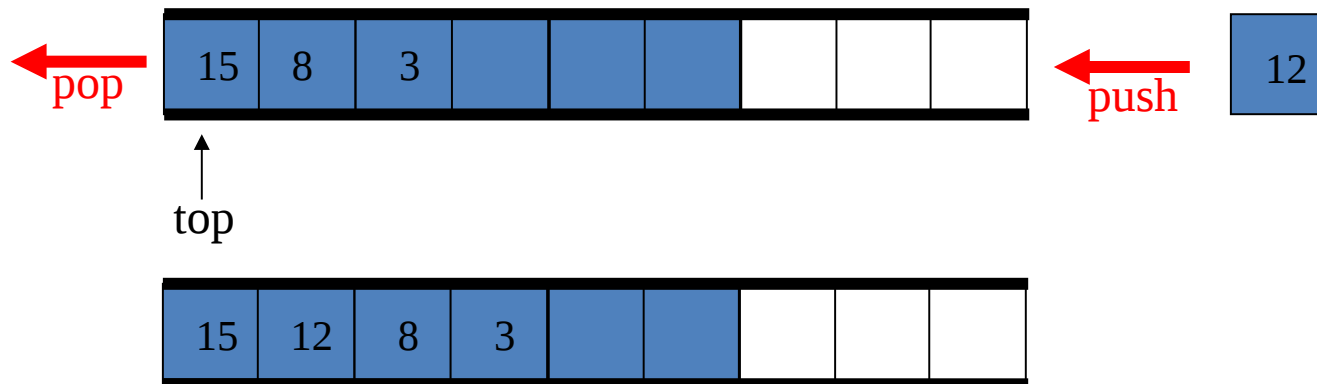


* Priority Queue



(補充) Priority Queue

- Priority Queue
 - Priority queues are a type of container adaptors, specifically designed such that its **first element is always the greatest** of the elements it contains, according to some strict weak ordering criterion.
- Member Function
 - push
 - pop
 - **top**
 - empty
 - size



(補充) Priority Queue

- User-Defined Structure

```
typedef structure _PRICE{  
    int value;
```

```
    bool operator<(const structure _PRICE a) const {  
        return value > a.value;  
    }
```

```
} price;
```

```
int main()  
{
```

```
    priority_queue<price> pq;  
    price p1, p2;  
    p1.value = 10;    p2.value = 5;  
    pq.push(p1);    pq.push(p2);
```

```
    printf("top element's value = %d\n", pq.top().value);  
    /* top element's value = 5 */
```

```
}
```



Practice 3

Uva - 11995 I Can Guess the Data Structure



