

NCKU Programming Contest Training Course Minimum Spanning Tree 2017/04/26

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NCKU CSIE Programming Contest Training Course

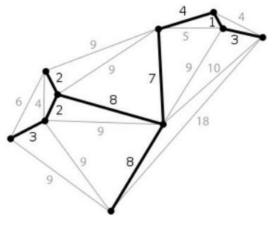






SpanningTree

- a spanning tree is a tree that is composed of all vertices in the graph
- can also be defined as the maximum edge set without cycle
- can also be defined as the minimum edge set that connect all vertices
- a graph may have many spanning trees
- Minimum SpanningTree
 - a spanning tree with the smallest weight









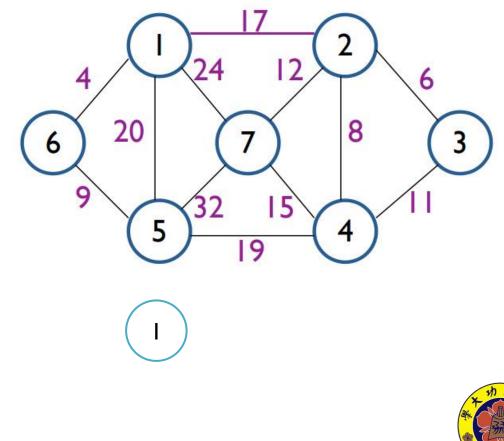
- Algorithm
 - Prim's algorithm
 - relaxation based
 - Kruskal's algorithm
 - greedy based
 - disjoint-set







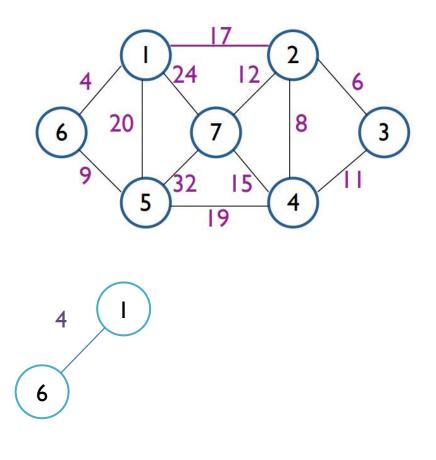
- We have vertex $V = \{1, 2, 3, 4, 5, 6, 7\}$ and initial tree $T = \{I\}$
- For each step, find a vertex which have minimum cost to add







• Step I : add 6

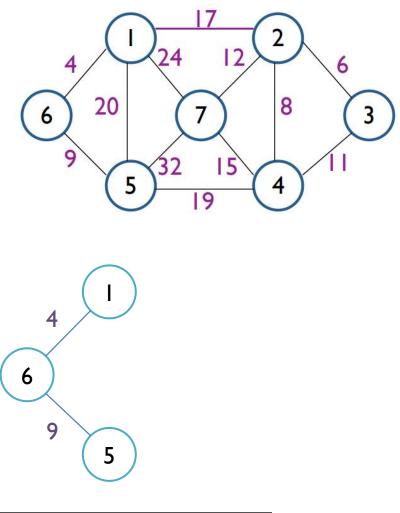








• Step 2 : add 5

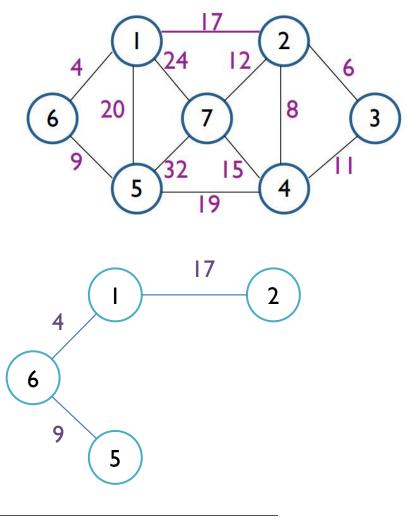








• Step 3 : add 2

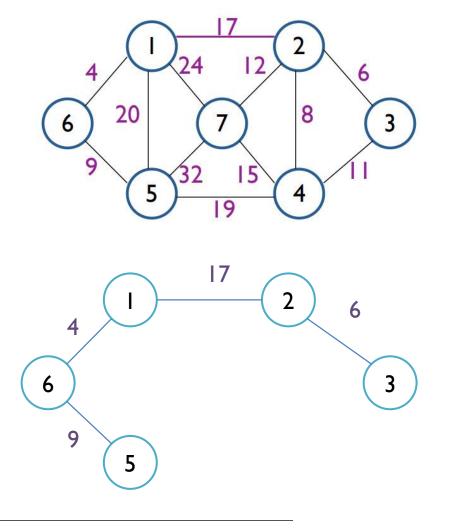








• Step 4 : add 3

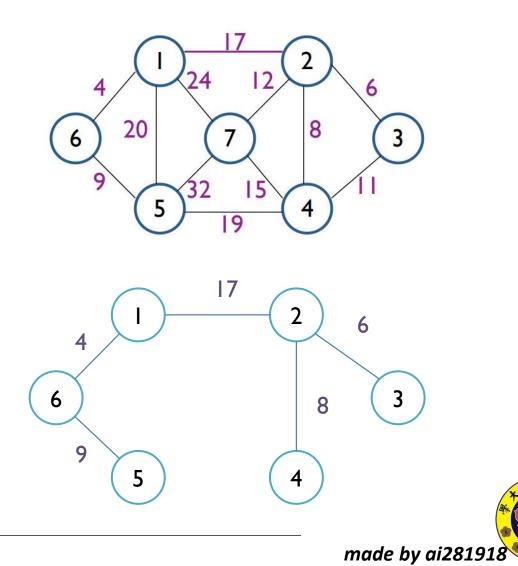








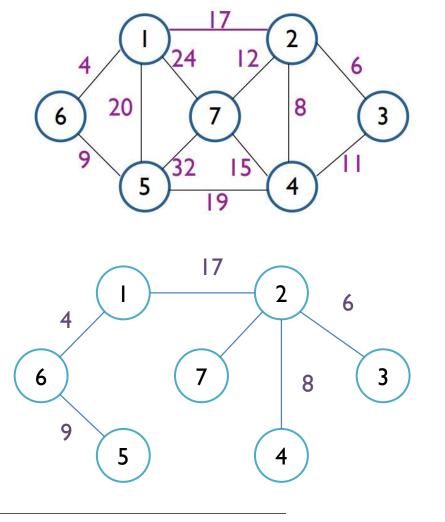
• Step 5 : add 4







• Step 6 : add 7





Prim

•

Time complexity $O(V^2)$ L





- Sort the edges by increasing weight
- Pick the minimun edge and Check cycle (disjoint set)





3



7 Sort the edges by increasing weight (1,6):4 24 12 6 4 (2,3) :6 20 8 6 (2,4) :8 (5,6):9 9 15 32 5 4 (3,4) : 11 9

(4,5):19
(1,5):20

(2,7):12

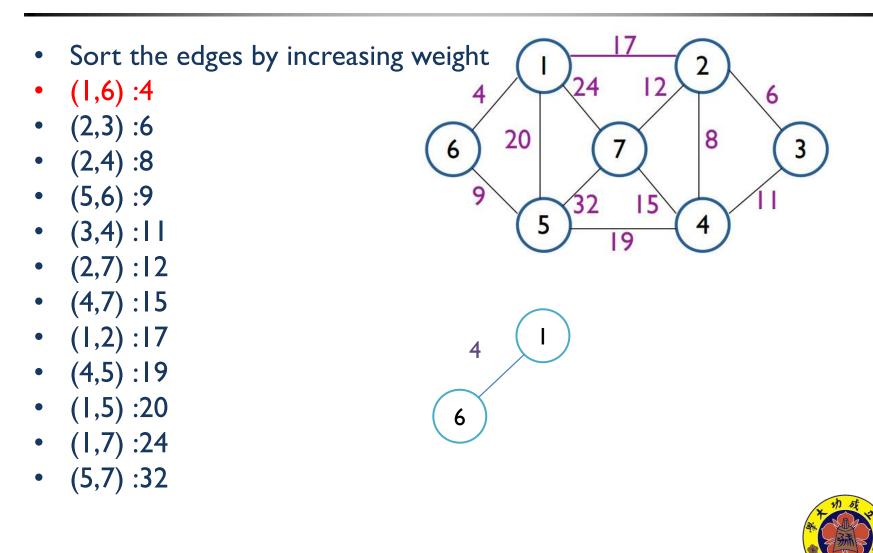
(4,7):15

(1,2):17

- (1,7) :24
- (5,7):32

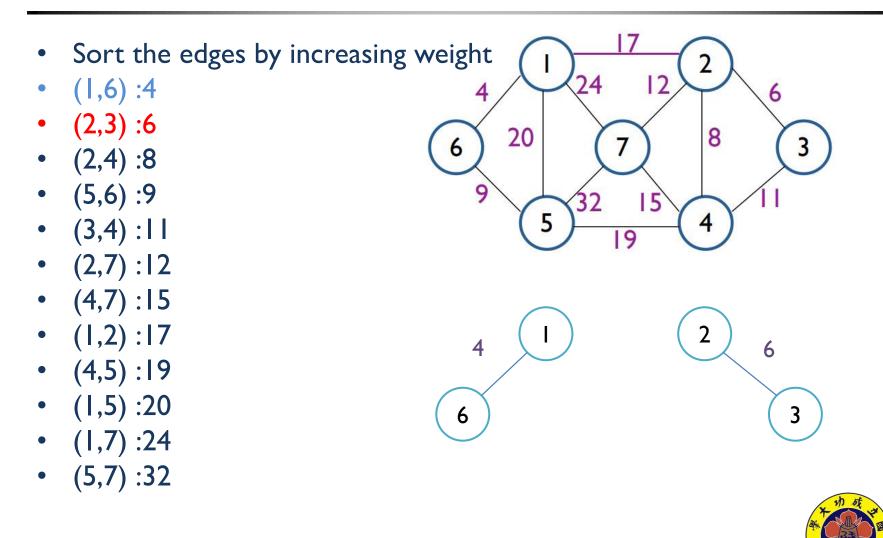








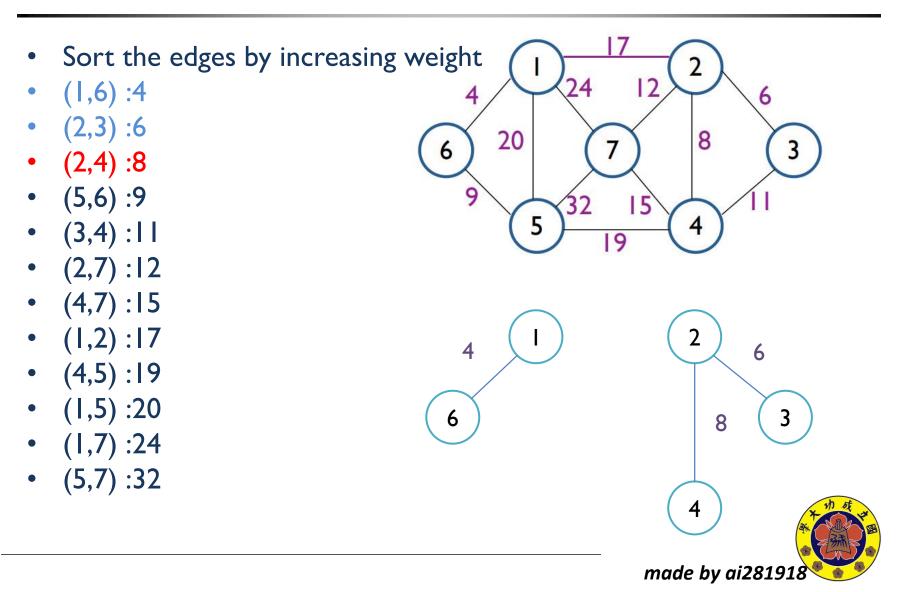




made by ai281918 🥙

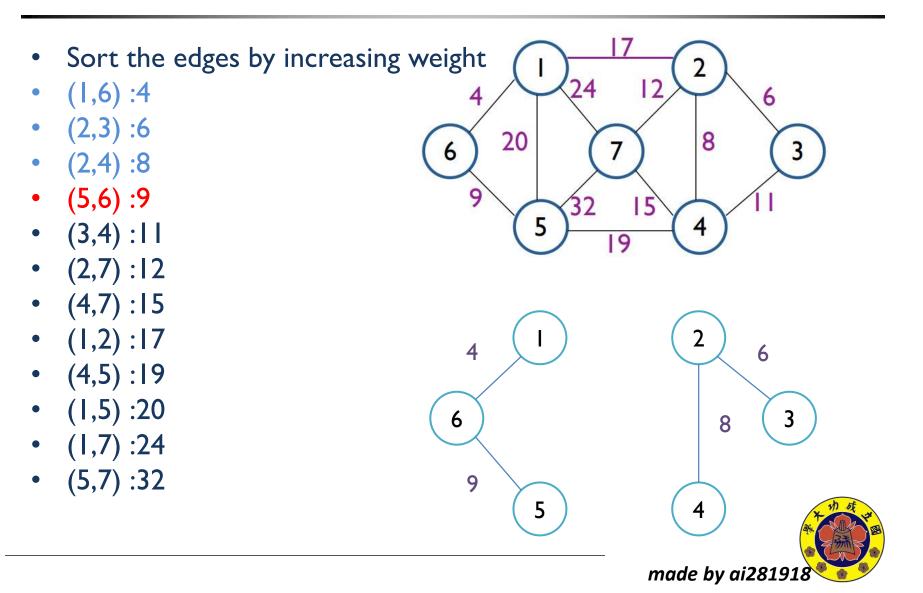






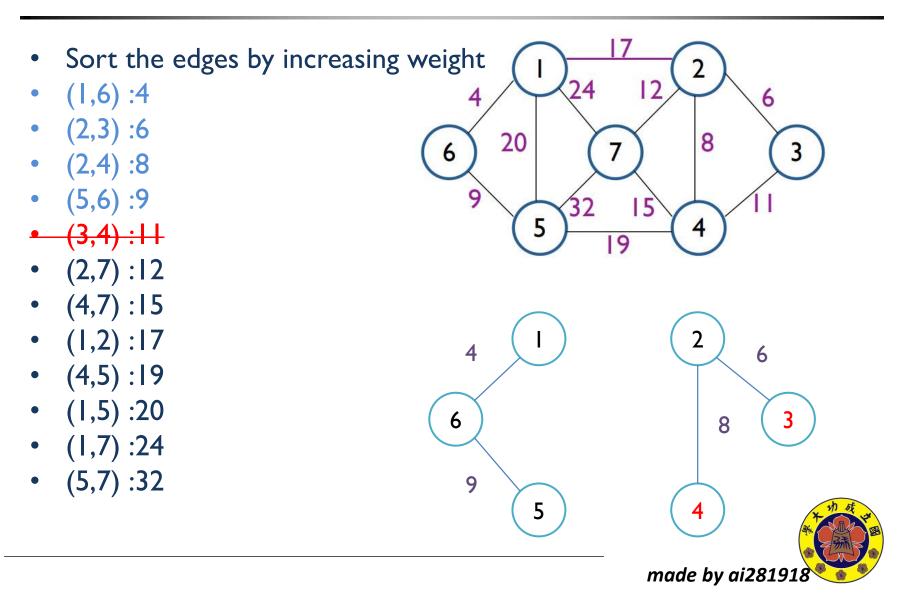






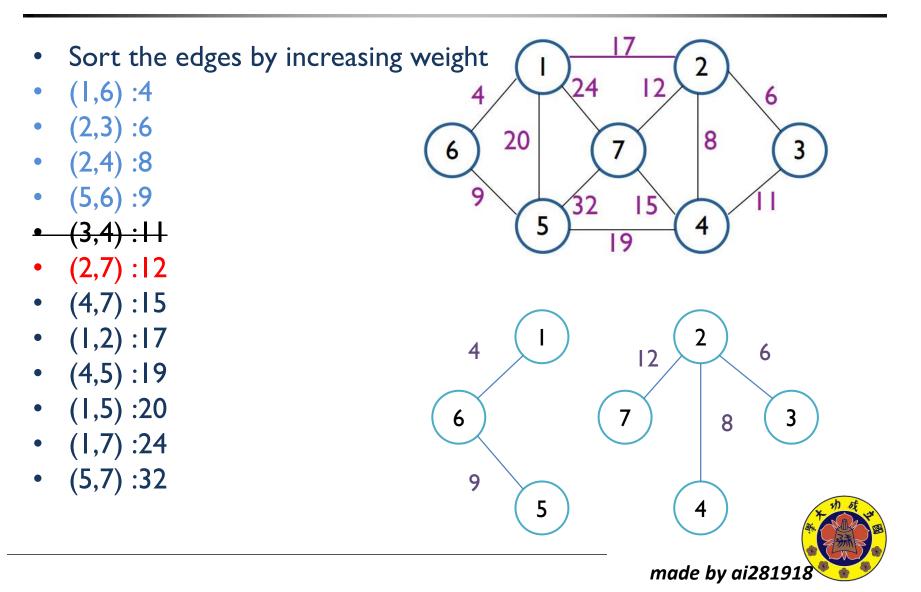






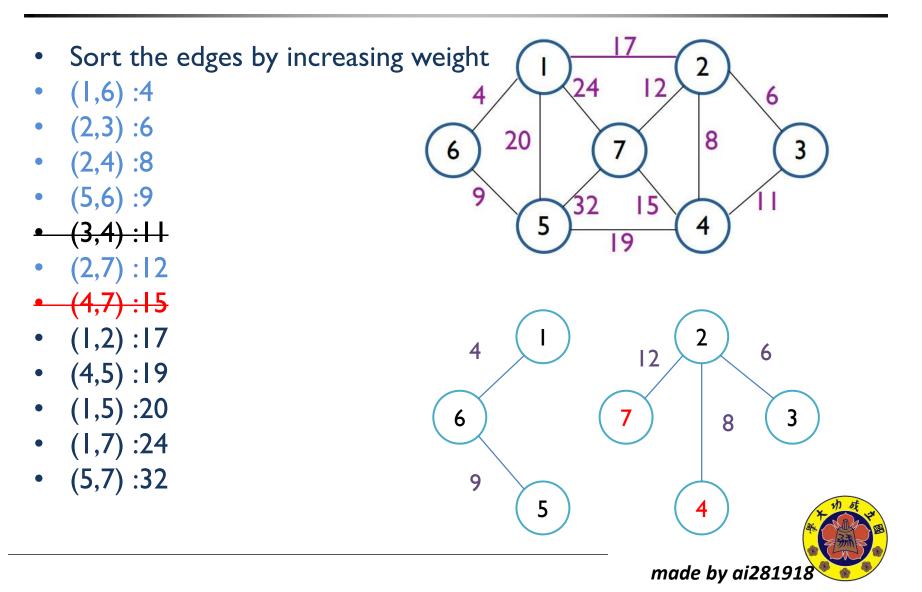






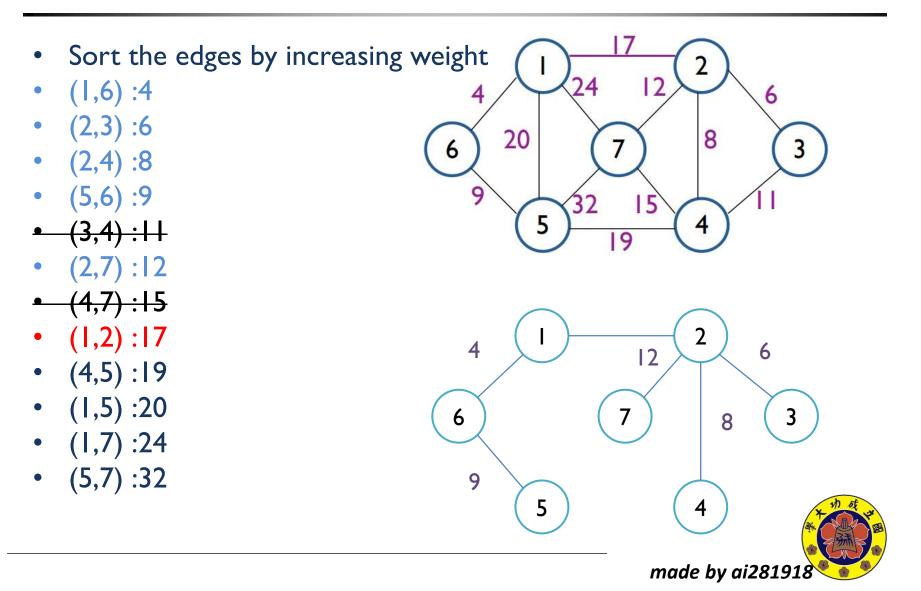
















• Psuedocode

 $\begin{array}{l} \mbox{totalcost} \leftarrow 0 \\ \mbox{sort the edges into non-decreasing order by weight} \\ \mbox{for each edge } (u,v) \in E, \mbox{taken in non-decreasing order} \\ \mbox{do if FIND-SET } (u) \neq \mbox{FIND-SET } (v) \\ \mbox{then UNION } (u,v) \\ \mbox{totalcost} \leftarrow \mbox{totalcost} + \mbox{w}(u,v) \end{array}$

return totalcost







• Time complexity : O(Elog(E)) (sorting edge)







UVa 10034 - Freckles

Problem Description

In an episode of the Dick Van Dyke show, little Richie connects the freckles on his Dad's back to form a picture of the Liberty Bell. Alas, one of the freckles turns out to be a scar, so his Ripley's engagement falls through.

Consider Dick's back to be a plane with freckles at various (x, y) locations. Your job is to tell Richie how to connect the dots so as to minimize the amount of ink used. Richie connects the dots by drawing straight lines between pairs, possibly lifting the pen between lines. When Richie is done there must be a sequence of connected lines from any freckle to any other freckle.



Practice - 1



UVa 10034 - Freckles

Input

The input begins with a single positive integer on a line by itself indicating the number of the cases following, each of them as described below. This line is followed by a blank line, and there is also a blank line between two consecutive inputs.

The first line contains $0 < n \le 100$, the number of freckles on Dick's back. For each freckle, a line follows; each following line contains two real numbers indicating the (x, y) coordinates of the freckle.

Output

For each test case, the output must follow the description below. The outputs of two consecutive cases will be separated by a blank line.

Your program prints a single real number to two decimal places: the minimum total length of ink lines that can connect all the freckles.



Problem List



- UVa
 - 10034, 10147, 10397, 10600, 10842, 908, 10807, 11710, 11987, 10369, 11597
- POJ

- **1258,1251,1354,1679,1789,2377,3625,1751,1861,2395,2421,2485,2560**

- 門檻:**5**題
- 第二次修課同學,請從<mark>紅字</mark>中挑選5題來完成門檻

